

# TOWN OF HELVETIA

## 2021 FINANCIAL STATEMENT

<u>RECEIPTS</u>		<u>DISBURSEMENTS</u>	
Tax Roll Collections	\$1,106,361.90	Town Board	\$17,620.53
Personal Property	\$7,066.24	Town Clerk	\$9,395.32
Dog License Collections	<u>\$380.00</u>	Assessor	\$15,590.90
TOTAL TAX ROLL	\$1,113,808.14	Treasurer	\$8,948.30
 <u>GENERAL RECEIPTS</u>		Board Of Review	\$277.04
Cash Balance Jan. 1, 2021	\$30,838.19	Election Costs	\$2,377.10
Insurance Refunds	\$856.00	Postings	\$646.36
County Tax Settlement	\$46,358.28	Legal Fees	\$0.00
State Shared Revenue	\$12,986.24	Town Hall	\$4,759.33
Lottery Credit	\$5,284.34	Fire Service	\$20,378.68
Transportation Aide	\$110,638.80	Ambulance	\$17,809.96
Liquor Licenses	\$1,240.12	Fire Inspection	\$710.00
Overpaid Taxes	\$821.38	Insurance	\$6,163.00
Interest-State Investment Pool	\$57.53	Overpaid Taxes	\$821.38
Interest-Checking Account	\$372.58	Plan Commission	\$180.00
Dog License from County	\$358.43	Forest Crop Tax to Cty.	\$343.19
Zoning & Inspection Permits	\$845.00	Misc.	\$1,289.47
D.N.R. Aide	\$1,030.05	State Tax	\$0.00
Forest Crop Aide (20% to Cty.)	\$1,715.94	County Tax	\$368,867.50
Delinquent Property Tax	\$128.95	I-S School Tax	\$460,870.92
Fire Dues from State	\$2,413.14	Manawa School Tax	\$55,517.04
Town Hall Rent	\$1,100.00	Marion School Tax	\$23,860.70
State Computer Aide	\$11.43	Vocational School Tax	\$52,207.30
Solarus Franchise	\$256.28	Dog License to County	\$418.75
Property Aide	\$232.99	Town Roads	\$261,501.13
APRA Funds	\$32,499.59	Recycling	\$2,972.49
Misc.	\$277.61	APRA Funds	\$2,002.62
Tax refund from County	<u>\$1,289.47</u>		
<b>TOTAL</b>	<b>\$1,365,420.48</b>	<b>TOTAL</b>	<b>\$1,335,529.01</b>
 State Investment Pool 1/1/2021	 \$86,250.89	State Investment Pool 12/31/2021	\$116,805.39
		Cash Balance 12/31/2021	(\$663.03)
 <b>GRAND TOTAL</b>	 <b>\$1,451,671.37</b>	 <b>GRAND TOTAL</b>	 <b>\$1,451,671.37</b>
 Doug Hines, Clerk		Road Repairs	\$237,816.59
Approved: Board Of Audit		Mowing	\$5,614.04
Calvin Preuss		Snowplowing	\$18,070.50
Gary Chich			
Jeff Oppor			